

# OLED 显示模块

## 硬件概述



OLED，即有机发光二极管（Organic Light-Emitting Diode），又称为有机电激光显示（Organic Electroluminescence Display, OLED）。OLED 同时具备自发光，不需背光源、对比度高、厚度薄、视角广、反应速度快、可用于挠曲性面板、使用温度范围广、构造及制程较简单等优异之特性。模块具有一下特点：

- (1) 尺寸小，显示尺寸为 0.91 寸,屏幕尺寸 30mm\*11.5mm。
- (2) 高分辨率，分辨率为 128\*32。
- (3) 使用 IIC 通信，只需 2 根线即可控制 OLED。

## 引脚定义

标号	符号	引脚说明
1	C2P	电容 2 正极
2	C2N	电容 2 负极
3	C1P	电容 1 正极
4	C1N	电容 1 负极
5	VBAT	DC/DC 转换电路电源
6	VBREF	保留引脚
7	VSS	电源地
8	VDD	电源正极
9	RES#	控制器和驱动器的电源复位
10	SCL	IIC 的时钟脚
11	SDA	IIC 的数据脚
12	IREF	电流参考亮度调整
13	VCOMH	电压输出 COM 高电平
14	VCC	OLE 面板电源



OLED显示字符串 “abcd” 坐标X 0 Y 0

9. OLED 在坐标 X,Y 显示一个数值

OLED显示数字 123 坐标X 0 Y 0

10. OLED 在坐标 X,Y 显示一个指定字体大小的汉字

OLED显示汉字 “好好措措” 坐标X 0 Y 0 字体大小 12

11. OLED 在一个范围内显示图片

OLED显示图片 bmp 坐标 X 0 Y 0 到 X 0 Y 0

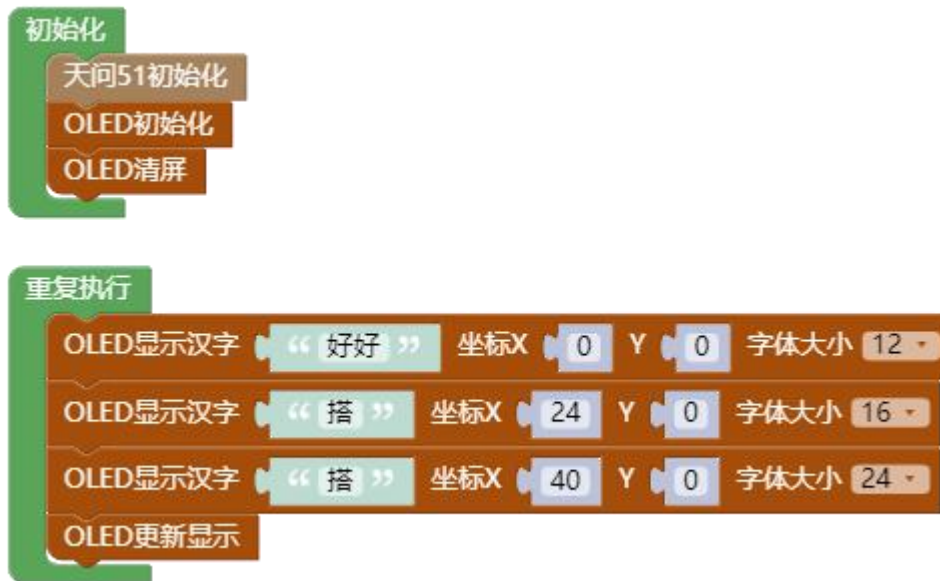
### 示例代码 1

OLED 显示字符“a”在坐标(0,0)，显示数字“123”在坐标(13,0)，显示字符串在坐标(0,13)。



### 示例代码 2

OLED 显示 12\*12 字体大小的汉字“好好”在坐标(0,0)，显示 16\*16 字体大小的汉字“搭”在坐标(24,0)，显示 24\*24 字体大小的汉字“搭”在坐标(40,0)。



### 示例代码 3

OLED 显示转换过的 BMP 图片。



### 调用函数代码

引入头文件

```
#include "lib/oled.h"
```

```
void oled_init()//OLED 初始化函数，参数无
```

```
void oled_display_off()//关闭 OLED 函数，参数无
```

```
void oled_display()//OLED 更新显示函数，参数无
```

```
void oled_clear()//OLED 清屏函数，参数无
```

```
void oled_set_pixel(uint8 x, uint8 y,uint8 pixel)  
//OLED 设置点,参数 x,y 为要显示的坐标,参数 pixel 写 1 该点亮，写 0 灭
```

```
void oled_show_char(int8 x,int8 y,uint8 chr)  
//OLED 显示单个字符(字符高 8 宽 5),参数 x,y 为要显示的坐标,参数 y 为显示的字符
```

```
void oled_show_string(int8 x,int8 y,uint8 *chr)  
//OLED 在指定位置显示字符串(字符高 8，间距 8),参数 x,y 为要显示的坐标,参数 chr 为  
//显示的字符串
```

```
void oled_show_font12(const uint8* hz,int x,int y)  
//OLED 在指定位置显示 12x12 汉字,参数 hz 为要显示的汉字，参数 x,y 为要显示的坐标
```

```
void oled_show_font16(const uint8* hz,int x,int y)  
//OLED 在指定位置显示 16x16 汉字,参数 hz 为要显示的汉字，参数 x,y 为要显示的坐标
```

```
void oled_show_font24(const uint8* hz,int x,int y)  
//OLED 在指定位置显示 24x24 汉字,参数 hz 为要显示的汉字，参数 x,y 为要显示的坐标
```

```
void oled_show_bmp(uint8 x0, uint8 y0,uint8 x1, uint8 y1,uint8* BMP)  
//显示转换过的 BMP 图片，参数 x0,y0 为起点坐标，参数 x1,y1 为终点坐标，参数 BMP  
//为要显示的图片
```

#### 示例代码 1

```
#include <STC8HX.h>  
uint32 sys_clk = 24000000;  
//系统时钟确认  
#include "lib/hc595.h"  
#include "lib/rgb.h"  
#include "lib/delay.h"  
#include "lib/oled.h"  
  
void twen_board_init()  
{  
    hc595_init();//HC595 初始化
```

```

hc595_disable();//HC595 禁止点阵和数码管输出

rgb_init();//RGB 初始化

delay(10);

rgb_show(0,0,0,0);//关闭 RGB

delay(10);
}

void setup()
{
    twen_board_init();
    oled_init();//OLED 初始化
    oled_clear();//OLED 清屏
}

void loop()
{
    oled_show_char(0,0,'a');
    oled_show_num(13,0,123);
    oled_show_string(0,13,"hhdd");
    oled_display();//OLED 更新显示
}

void main(void)
{
    setup();
    while(1){
        loop();
    }
}

```

## 示例代码 2

```

#include <STC8HX.h>
uint32 sys_clk = 24000000;
//系统时钟确认
#include "lib/hc595.h"
#include "lib/rgb.h"
#include "lib/delay.h"
#include "lib/oled.h"

```

```

void twen_board_init()
{
    hc595_init();
    hc595_disable();
    rgb_init();
    delay(100);
    rgb_show(0,0,0,0); //熄灭 RGB
    delay(100);
}

void setup()
{
    twen_board_init();
    oled_init(); //OLED 初始化
    oled_clear(); //OLED 清屏
}

void loop()
{
    oled_show_font12("好好",0,0);
    oled_show_font16("搭",24,0);
    oled_show_font24("搭",40,0);
    oled_display(); //OLED 更新显示
}

void main(void)
{
    setup();
    while(1){
        loop();
    }
}

```

### 示例代码 3

```

#include <STC8HX.h>
uint32 sys_clk = 24000000;
//系统时钟确认
#include "lib/hc595.h"
#include "lib/rgb.h"
#include "lib/delay.h"
#include "lib/oled.h"

```

```
code uint8 mylist[1024]={
  0x00,0x03,0x05,0x09,0x11,0xFF,0x11,0x89,0x05,0xC3,0x00,0xE0,0x00,0xF0,
  0x00,0xF8,
  0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x44,0x28,0xFF,0x11,0xAA,0x44,0x00,
  0x00,0x00,
  0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,
  0x00,0x00,
  0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,
  0x00,0x00,
  0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,
  0x00,0x00,
  0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x83,0x01,0x38,0x44,
  0x82,0x92,
  0x92,0x74,0x01,0x83,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x7C,0x44,0xFF,
  0x01,0x7D,
  0x7D,0x7D,0x01,0x7D,0x7D,0x7D,0x7D,0x01,0x7D,0x7D,0x7D,0x7D,0x01,
  0xFF,0x00,
  0x00,0x00,0x00,0x00,0x00,0x01,0x00,0x01,0x00,0x01,0x00,0x01,0x00,0x01,
  0x00,0x01,
  0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x01,0x01,0x00,0x00,0x00,
  0x00,0x00,
  0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,
  0x00,0x00,
  0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,
  0x00,0x00,
  0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x01,0x01,0x00,0x00,
  0x00,0x00,
  0x00,0x00,0x01,0x01,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,
  0x01,0x01,
  0x01,0x01,0x01,0x01,0x01,0x01,0x01,0x01,0x01,0x01,0x01,0x01,0x01,0x01,
  0x01,0x00,
  0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,
  0x00,0x00,
  0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x3F,0x3F,
  0x03,0x03,
  0xF3,0x13,0x11,0x11,0x11,0x11,0x11,0x11,0x01,0xF1,0x11,0x61,0x81,0x01,
  0x01,0x01,
  0x81,0x61,0x11,0xF1,0x01,0x01,0x01,0x01,0x41,0x41,0xF1,0x01,0x01,0x01,
  0x01,0x01,
  0xC1,0x21,0x11,0x11,0x11,0x11,0x21,0xC1,0x01,0x01,0x01,0x01,0x41,0x41,
  0xF1,0x01,
```



0x01,0x01,0x01,0x01,0x01,0x01,0x01,0x01,0x01,0x11,0x11,0x11,0x11,0x11,  
0xD3,0x33,  
0x03,0x03,0x3F,0x3F,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,  
0x00,0x00,  
0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,  
0x00,0x00,  
0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,  
0x00,0x00,  
0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0xE0,0xE0,  
0x00,0x00,  
0x7F,0x01,0x01,0x01,0x01,0x01,0x01,0x00,0x00,0x7F,0x00,0x00,0x01,0x06,  
0x18,0x06,  
0x01,0x00,0x00,0x7F,0x00,0x00,0x00,0x00,0x40,0x40,0x7F,0x40,0x40,0x00,  
0x00,0x00,  
0x1F,0x20,0x40,0x40,0x40,0x40,0x20,0x1F,0x00,0x00,0x00,0x00,0x40,0x40,  
0x7F,0x40,  
0x40,0x00,0x00,0x00,0x00,0x60,0x00,0x00,0x00,0x00,0x40,0x30,0x0C,0x03,  
0x00,0x00,  
0x00,0x00,0xE0,0xE0,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,  
0x00,0x00,  
0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,  
0x00,0x00,  
0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,  
0x00,0x00,  
0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x07,0x07,  
0x06,0x06,  
0x06,0x06,0x04,0x04,0x04,0x84,0x44,0x44,0x44,0x84,0x04,0x04,0x84,0x44,  
0x44,0x44,  
0x84,0x04,0x04,0x04,0x84,0xC4,0x04,0x04,0x04,0x04,0x84,0x44,0x44,0x44,  
0x84,0x04,  
0x04,0x04,0x04,0x04,0x84,0x44,0x44,0x44,0x84,0x04,0x04,0x04,0x04,0x04,  
0x84,0x44,  
0x44,0x44,0x84,0x04,0x04,0x84,0x44,0x44,0x44,0x84,0x04,0x04,0x04,0x04,  
0x06,0x06,  
0x06,0x06,0x07,0x07,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,  
0x00,0x00,  
0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,  
0x00,0x00,  
0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,  
0x00,0x00,  
0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,  
0x00,0x00,  
0x00,0x00,0x00,0x00,0x00,0x10,0x18,0x14,0x12,0x11,0x00,0x00,0x0F,0x10,  
0x10,0x10,



```
void twen_board_init()
{
    hc595_init();
    hc595_disable();
    rgb_init();
    delay(100);
    rgb_show(0,0,0,0); //熄灭 RGB
    delay(100);
}

void setup()
{
    twen_board_init();
    oled_init(); //OLED 初始化
    oled_clear(); //OLED 清屏
}

void loop()
{
    oled_show_bmp(0,0,128,32,mylist);
    oled_display(); //OLED 更新显示
}

void main(void)
{
    setup();
    while(1){
        loop();
    }
}
```